TIMOTHY ROSKO, MUSIC, SOUND, VOICE

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PROFILE	Versatile Audio professional with experience creating and editing audio for interactive media and animation, managing a large number of assets, and collaborating on interdisciplinary teams.	
PROFESSIONAL EXPERIENCE	**Naxos of America,** ArkivMusic Musicologist; *Nashville, TN*	May 2019—Present
	Tangible Play – Contractor, Voice Actor and Dialogue Editor; *Palo Alto, CA*	June 2019—Present
	Toyful Games – Contractor, Composer and Sound Designer; *Los Angeles, CA*	October 2020—Present
	Schell Games, Composer and Sound Designer; *Pittsburgh, PA* Projects include:	January 2015—May 2018

PROFESSIONAL EXPERIENCE (continued), Projects include:

Mission: Deep Dive, Composer, Sound Designer, Voice Over Editor *SeaWorld Parks; Digital and Physical Installation*	May 2018
I Expect You To Die: First Class, Composer and Sound Designer *Schell Games; Oculus Touch, PSVR, HTC Vive*	October 2017
Osmo Monster—Spanish Localization, Voice Over Editor *Tangible Play; iPad*	October 2017
Peg+Cat Web Games, Sound Designer and Voice Over Editor *PBS Kids; HTML5*	March 2017
I Expect You To Die, Composer and Sound Designer *Schell Games; Oculus Touch, PSVR, HTC Vive*	December 2016
Daniel Tiger Web Games, Sound Designer and Voice Over Editor *The Fred Rogers Company, PBS Kids; HTML5*	December 2016
The Baker Street Experience, Voice Actor *Schell Games; Amazon Echo*	August 2016
Osmo Monster, Voice Actor and Voice Over Editor *Tangible Play; iPad*	July 2016
Save the Park, Composer and Sound Designer *Games for Change, American Express; iOS*	March 2016
Daniel Tiger's Stop & Go Potty, Sound Designer & Voice Over Editor *The Fred Rogers Company, PBS Kids; iOS and Android*	February 2016
Water Bears VR, Composer and Sound Designer *Schell Games; HTC Vive*	January 2016
The World of Lexica, Composer and Sound Designer *Amplify; iPad*	August 2015

ADDITIONAL EXPERIENCE	**50 Bad Songs Podcast,** Producer, Host, Editor, Songwriter	January 2018—Present
	Freelance Composer, *Pittsburgh, PA and Nashville, TN* Composition, Arranging, Orchestration, Engraving	May 2012—Present

SOFTWARE

Music and Audio		**Other**		
Adobe Audition	Logic Pro	Adobe Premiere	Unity 2017	Perforce
ProTools	Reaper	Adobe Photoshop	Unreal Engine 4	SVN
Finale	Wwise (101, 201 cert.)	Macintosh OS	Microsoft Office	Jira

EDUCATION	**Carnegie Mellon University,** *Pittsburgh, PA* Master of Entertainment Technology	May 2015
	Belmont University, *Nashville, TN* Bachelor of Music in Composition, Magna Cum Laude	May 2012

AWARDS AND ACTIVITIES	**Tenor Section Leader,** Sonus (choir); *Nashville, TN*	August 2018—Present
	Arranger, Singer, and Mixer, the Materia Collective	August 2015—2019
	Finalist, Best Original Song, "I Expect You To Die", G.A.N.G. Awards	March 2017
	Winner, Best Vocal Remix, G.A.N.G MAGfest Remix Competition	January 2017